## UTILITY IMPACT BOARD MINUTES

MAY 5, 2025

NAME	AREA REPRESENTED	PRESENT	<b>ABSENT</b>
Greg York	New Castle Mayor	Χ	
Dave Barker	Director of Public Works & Safety		X
Joel Harvey	City Attorney	Χ	
Kenny Melton	<b>Building Commissioner</b>	Χ	
Greg Phipps	Superintendent Waterworks	Χ	
Mark Stacy	Utility Office Manager	Χ	
Zed Leath	Asst. Superintendent Wastewater	X	

The meeting was called to order by Mayor York at 9:30 a.m.

Mayor York asked if there were any corrections or additions to the minutes from the previous meeting. Mr. Phipps made the motion to approve them as presented, with Mr. Harvey seconding. Motion passed unanimously.

## CITIZENS APPEARING BEFORE THE BOARD: None

**OLD BUSINESS:** None

**NEW BUSINESS:** Mr. Leath noted that he spoken with Larry Freeburg in regards to property 1158 Woodlawn Drive. The house was built on top of our sewer lines. Attorney Harvey noted that the City is not responsible for any damages incurred. Mayor York stated that he will make contact with Mr. Freeburg to let him know the City's position.

Mr. Melton presented a bore application for Low Voltage Industries for Metronet. The work will take place at 1315 R. Ave. Mr. Melton made a motion to approve. Second by Mr. Leath. Motion passed unanimously.

Mr. Melton presented a water tap application for fire protection, irrigation and storm water. The property is located at 101 South Memorial Drive. Mr. Melton made a motion to approve. Second by Mr. Harvey. Motion passed unanimously.

Mr. Stacy noted that he had a water tap application for 2614  $\frac{1}{2}$  North Memorial Drive for approval. He also requested the fee to be waived. Mr. Stacy made a motion to approve. Second by Mr. Melton. Motion passed unanimously.

Mr. Stacy made a motion to approve utility billing adjustments from 4/21/2025 to 5/2/2025 in the amount of -\$9,874.16. Mr. Harvey seconded. Motion passed unanimously.

## **BOARD MEMBERS BUSINESS:** None

The meeting was adjourned at 9:52am
Minutes submitted by Kendra
Blankenship
Next meeting: May 19, 2025